

Game Rules

Making the Ten Frame Card Pack:

1. Print the onto a light colored cardboard. Use colour printing if possible.
2. Carefully cut the cards out along the grey lines
3. Print cards
4. Store suitably or sm

Memory Game:

1. Shuffle the pack, including the jokers
2. Place all cards face down on the table. The cards may be either scattered at random or put in a grid layout.

 PROFESSOR PETE'S
CLASSROOM

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Game Rules

Snap Game:

1. Shuffle all the cards including the jokers.
2. Deal the entire pack out equally among all the players.
3. Players place their cards face down in front of them w
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6. This co
7. The fir
8. Play continues until one player has all of the cards or until an agreed time has elapsed.
9. The winner is the player with the most cards.

Beggar My Neighbour Game:

1. Shuffle all the cards including the jokers.
 2. Deal the entire pack out equally among all the players.
 3. Players place their cards face down in front of
- oes first.
- op card and table.
- eir top card ard.
- ntil a player (3 or Joker)
- player to the s 1, 2, 3, or
8. The player who played the penalty card collects all the cards in the pile and places them with their own cards.
 9. The player who runs out of cards first loses.
 10. The winner is the player with the most cards.



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