

Game Rules

This with normal rules can be played with them. is a full deck of 64 cards. Most card games

Memory Game:

Shuffle the pack.

Making the Number Fact Card Pack:

multiplication and division.

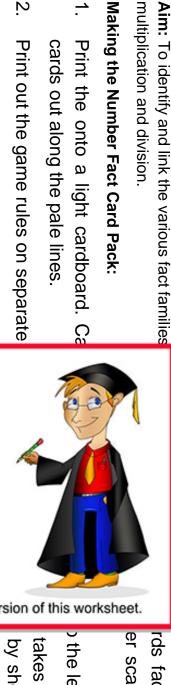
- Print the onto a light cardboard. Ca cards out along the pale lines
- Ņ Print out the game rules on separate
- ယ container. container, such as a ziplock bag o Store the cards and the rules

the games Students will link these automatically thro 4 suits - note how the four number facts

2 × 9

9 x 2

18÷9



This is a

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er scattered at random or put in a grid rds face down on the table. The cards

) the left of the dealer goes first.

takes turns turning over 2 cards. If the by showing the same number, then the the pair and has another go of turning cards, and so on until a mismatch is

here the matching pairs are led face down again in the same places players should watch carefully and turns over a mismatched pair, the cards

ards are picked up, the winner is the າe most pairs.



Game Rules

Happy Families:

Snap Game:

- Shuffle all the cards
- $\dot{\wp}$ Deal the entire pack out equally among
- ယ Players place their cards, stacked, fac them without looking.
- 4. The player to the left of the dealer goes
- Ö face up in the middle of the table The first player turns over their top
- Ö top of the first player's card The player on their left places their to
- <u>ე</u> showing the linked fact families) is pla on top of each other. This continues around the table unt
- .7 The first person to correctly call out " cards in the pile and places them wit under the other cards

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Play continues until one player has until an agreed time has elapsed

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ဖွ The winner is the player with the most

Discard Jokers. Shuffle all the cards

ds to each of the players. Remaining

laced in a pile in the middle

to the left of the dealer goes first

<u>g</u>.) ayer asks another player at the table if asks for a card to match one they have d so will ask for a card in the family to -but not in asking for another card, as card, say, in the "6x8" family. (Usually

d player does have a card such as this irst player puts the pairs down in front yer. That player then takes anothei layer must hand that card over to the This ends the first players turn

s player does not have the called card end of the first players turn

nd all the pairs are collected and placed ng next. Until all the cards in the middle ies around the table with the player on



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cards in front of them The winner is the player with the most pairs of

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