

Game Rules

This is a full deck of 64 cards. Most card games with Memory Game: Shuffle the

normal rules can be played with them.

Aim: To identify and link the various ways fractic

Making the Fraction Card Pack

- along the pale lines Print the onto a light cardboard. Carefully
- 2 cards. "recurring decimal cards equivalent to one-Choose between the Don't use all of them or there will not be "approximately
- ယ Print out the game rules on separate cards
- 4. ziplock bag or small plastic container. Store the cards and the rules in a suitable

Students will link these automatically through pla 4 suits - note how the four representations are li



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This is a

REVIEW

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e either scattered at random or put irds face down on the table.

pack. Jokers optional. Jokers

are

the left of the dealer goes first.

atch by showing the same number, s picked yer keeps the pair and has another takes turns turning over 2 cards. If over 2 more cards, and so on until

en turned face down again in the turns over a mismatched pair, the remember where the matching The other players should watch

าe most pairs ds are picked up, the winner is the







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Game Rules

Snap Game:

- . Shuffle all the cards. Jokers optional
- Deal the entire pack out equall players.
- Players place their cards face dov without looking.
- 4. The player to the left of the dealer
- The first player turns over their top face up in the center of the table.
- The player on their left places their on top of the first player's card.
- This continues around the table un showing the same number) is pla on top of each other.
- 7. The first person to correctly call o the cards in the pile and places th cards under the other cards.
- Play continues until one player has until an agreed time has elapsed.

φ

9. The winner is the player with the m

Boggar My Noig

Beggar My Neighbour Game:

1. Shuffle all the cards including the jokers. Jokers

JS.

ntire pack out equally among

all the

ce their cards face down in front of t looking.

o the left of the dealer goes first

yer turns over their top card and places the center of the table.

on their left places their top card face the first player's card.

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ues around the table until a player nalty card (either a 1, 2, 3 or Joker) on

alty card is played the player to the left by a card, but places 1/2 (2 cards), 1/3 /4 (4 cards), or 1 (for the Joker) cards Remember their equivalents count too! who played the penalty card collects all the pile and places them with their own



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The player who runs out of cards first loses

The winner is the player with the most cards

